

HAKING

Exploiting Software
DIGEST

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A Manual To REVERSE ENGINEERING

**HOW TO ANALYZE APPLICATIONS
WITH OLLY DEBUGGER?**

**HOW TO IDENTIFY AND BYPASS
ANTI-REVERSING TECHNIQUES?**

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How to use

Socat and Wireshark

for Practical SSL Protocol Reverse Engineering?

Secure Socket Layer (SSL) Man-In-the-Middle (MITM) proxies have two very specific purposes. The first is to allow a client with one set of keys to communicate with a service that has a different set of keys without either side knowing about it. This is typically seen as a MITM attack but can be used for productive ends as well. The second is to view the unencrypted data for security, educational, an reverse engineering purposes.

For instance, a system administrator could set up a proxy to allow SSL clients that don't support more modern SSL methods or even SSL at all to get access to services securely. Typically, this involves having the proxy set up behind your firewall so that unencrypted content stays within the confines of your local area.

Being able to analyze the unencrypted data is very important to security auditors as well. A very large percentage of developers feel their services are adequately protected since SSL is being used between the client and the server. This includes the idea that if the SSL client is custom closed source software that the protocol will be unbreakable and therefore immune to tampering. If you're investing your companies funds using a service that could easily be subject to tampering then you may end up with a nasty surprise. Lost funds perhaps or possibly having your account information publicly available. This article focuses on using an SSL MITM proxy to reverse engineer a simple web service. The purpose of doing so will be to create your own client that can interact with a database behind an unpublished API. The software used will be based on the popular open source software Socat as well as the widely recognized Wireshark. Both are available on most operating systems.

Lets get started!

We will be reverse engineering a LiveJournal client called LogJam which supports SSL connections

to the LiveJournal API servers. Since this article is purely educational we don't mind getting some experience using the LiveJournal API which already public and LogJam which is a free and open source project.

Prerequisites

- Install Socat – Multipurpose relay for bidirectional data transfer: <http://www.dest-unreach.org/socat/>
- Install Wireshark – Network traffic analyzer: <http://www.wireshark.org/>
- Install OpenSSL – Secure Socket Layer (SSL) binary and related cryptographic tools: <http://www.openssl.org/>
- Install TinyCA – Simple graphical program for certification authority management: <http://tinyca.sm-zone.net/>
- Install LogJam – Client for LiveJournal-based sites: <http://andy-shev.github.com/LogJam/>

Generating a false SSL certificate authority (CA) and server certificate

The API domain name for LiveJournal is simply www.livejournal.com and any SSL compliant client software will require the server certificate to match the domain when it initially connects to the SSL port of the server.

An SSL CA signs SSL certificates and is nothing more than a set of certificates files that can be used by tools like OpenSSL to sign newly gener-

ated certificates via a *certificate signature request* (CSR) key that is generated while creating new server certificates. The client simply needs to trust the certificate authority public key and subsequently the client will trust all server certificates signed by the certificate authority private key.

Generating a certificate authority

Run `tinyca2` for the first time and a certificate authority generation screen will appear to get you started (Figure 1).

It doesn't matter what you put here if you don't plan on keeping this certificate authority information for very long. The target server at LiveJournal.com will never see the keys you are generating and they will stay completely isolated to your testing environment. Be sure to remember the password since it will be required for signing keys later on.

Select *Export CA* from the *CA* tab and save a *PEM* version of the public CA certificate to a new file of your choosing.

Generating a server certificate

Click on the *Requests* tab in TinyCA and then the *New* button that will help us create a new certificate signing request and private server key (Figure 2).

The common name must be `www.livejournal.com`. The password can be anything and we will be removing it when we export the key for use.

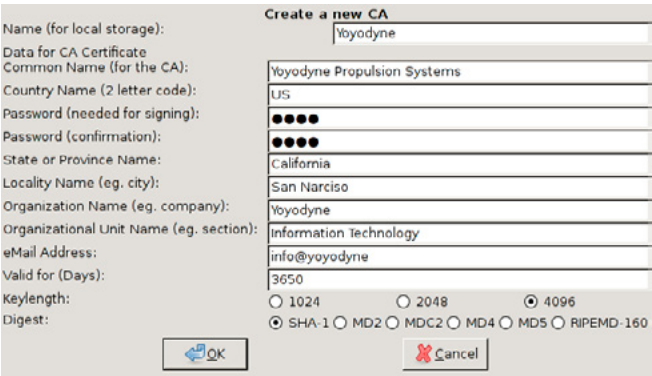


Figure 1. TinyCA new certificate authority window

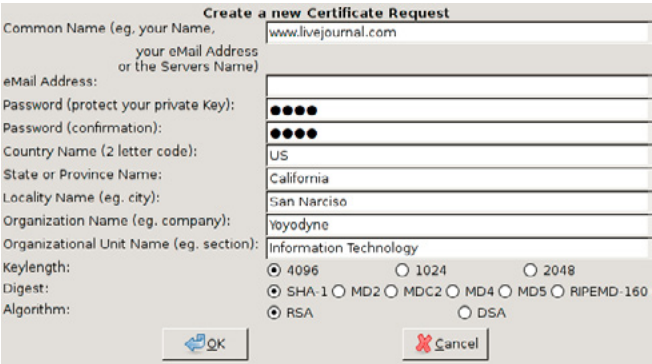


Figure 2. TinyCA new certificate request window

Under the *Requests* tab there is now a certificate named `www.livejournal.com` that needs to be signed. Right click and select *Sign Request* and then *Sign Request Server*. Use the default values to sign the request.

Now there will be a new key under the *Key* tab now. Right click on it and select *Export Key* and you'll be presented a new dialog (Figure 3).

As seen in the figure you want to select *PEM (Key)* as well as *Without Passphrase (PEM/PKCS#12)* and *Include Certificate (PEM)*. Doing so will export a PEM certificate file that contains a section for the certificate key as well as the certificate itself. The PEM stanard allows us to store multiple keys in a single file.

Congratulations, you now have a perfectly valid key for `https://www.livejournal.com` as long as the web server running the site is under your own control and uses the server key you've generated. Trusting the key is the tricky part.

Allow logjam to trust the certificate authority

So we have to dig in a bit to understand what SSL Certificate trust database LogJam will be using. Most Linux based GTK and console programs rely on OpenSSL which has it's own certificate authority database that is very easy to add a new certificate to.

In Debian/GNU Linux the following will install your new Yoyodyne CA certificate system wide: Listing 1.

Now LogJam as well as programs such as wget, w3m, and most scripting languages will trust all keys signed by your new CA.

Using Socat to proxy the stream and hijacking your own DNS

Socat is basically a swiss army knife for communication streams. With it you can proxy between protocols. This includes becoming an SSL aware server and proxying streams as an SSL aware client to another SSL aware server

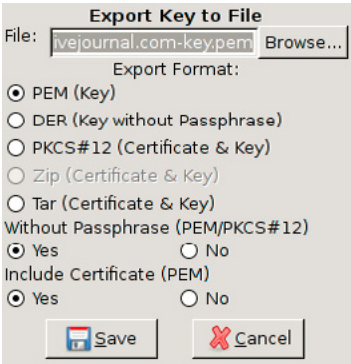


Figure 3. TinyCA private key export window

Set up your system and start up socat

Since we should aim for transparency we will need to intercept DNS requests for *www.livejournal.com* as well so that our locally operated proxy running on port 443 on IP 127.0.2.1 is in the loop.

First, we will need to know the original IP of *www.livejournal.com*:

```
spencersr@bigboote:~$ nslookup www.livejournal.com
      8.8.8.8
Server:      8.8.8.8
Address: 8.8.8.8#53
Non-authoritative answer:
Name: www.livejournal.com
Address: 208.93.0.128
```

Bingo! Now add the following line to */etc/hosts* near the other IPv4 records:

```
127.0.2.1 www.livejournal.com
```

Now lets do a test run by listening on port 443 (HTTPS) and forwarding to port 443 (HTTPS) of the real *www.livejournal.com*:

```
spencersr@bigboote:~$ sudo socat -vvv \ OPENSSL-
LISTEN:443,verify=0,fork,key=www.livejournal.com-
keyem,certificate=www.livejournal.com-key.pem,
cafile=Yoyodyne-cacert.pem \
OPENSSL:208.93.0.128:443,verify=0,fork
```

Simple enough. Browsing to *https://www.livejournal.com* with *w3m* and *wget* should work sucessfully now and a stream of random encrypted information will be printed by socat.

Listing 1. Install Yoyodyne CA certificate

```
spencersr@bigboote:~$ sudo mkdir /usr/share/ca-certificates/custom
spencersr@bigboote:~$ sudo cp Yoyodyne-cacert.pem \ /usr/share/ca-certificates/custom/Yoyodyne-
cacert.crt
spencersr@bigboote:~$ sudo chmod a+rw \
/usr/share/ca-certificates/custom/Yoyodyne-cacert.crt
spencersr@bigboote:~$ sudo dpkg-reconfigure -plow ca-certificates -f readline \ ca-certificates
configuration
-----
...
Trust new certificates from certificate authorities? 1
...
This package installs common CA (Certificate Authority) certificates in /usr/share/ca-certificates.
Please select the certificate authorities you trust so that their certificates are installed into
/etc/ssl/certs. They will be compiled into a single /etc/ssl/certs/ca-certificates.crt file.
...
1. cacert.org/cacert.org.crt
2. custom/Yoyodyne-cacert.crt
3. debconf.org/ca.crt
...
150. mozilla/XRamp_Global_CA_Root.crt
151. spi-inc.org/spi-ca-2003.crt
152. spi-inc.org/spi-cacert-2008.crt
...
(Enter the items you want to select, separated by spaces.)
...
Certificates to activate: 2
...
Updating certificates in /etc/ssl/certs... 1 added, 0 removed; done.
Running hooks in /etc/ca-certificates/update.d....
Adding debian:Yoyodyne-cacert.pem
done.
```

Chaining two socat instances together with an unencrypted session in the middle.

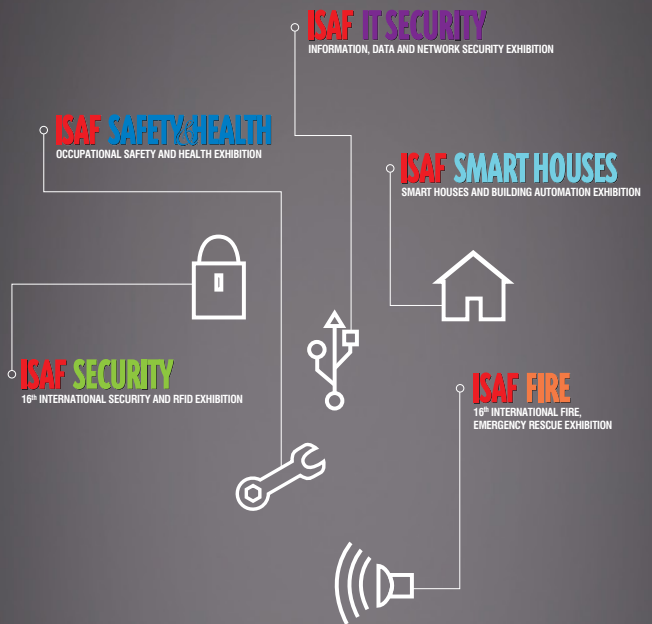
So far so good! Now we need to have socat connecting to another socat using standard TCP4 protocol in order to view the unencrypted data. This works by having one socat instance listening on port 443 (HTTPS) and then forwarding to another socat on port 8080 (HTTP) which then forwards on to port 443 (HTTPS) of the real www.livejournal.com.

Listing 2. Socat terminal

```
> 2012/08/29 00:10:27.527184 length=209
      from=0 to=208
POST /interface/flat HTTP/1.1\r
Host: www.livejournal.com\r
Content-Type: application/x-www-form-
      urlencoded\r
User-Agent: http://logjam.danga.com; martine@
      danga.com\r
Connection: Keep-Alive\r
Content-Length: 23\r
\r
> 2012/08/29 00:10:27.566184 length=23
      from=209 to=231
ver=1&mode=getchallenge< 2012/08/29
      00:10:29.551570 length=437
      from=0 to=436
HTTP/1.1 200 OK\r
Server: GoatProxy 1.0\r
Date: Wed, 29 Aug 2012 08:10:56 GMT\r
Content-Type: text/plain; charset=UTF-8\r
Connection: keep-alive\r
X-AWS-Id: ws25\r
Content-Length: 157\r
Accept-Ranges: bytes\r
X-Varnish: 904353035\r
Age: 0\r
X-VWS-Id: bill-varn21\r
X-Gateway: bill-swlb10\r
\r
auth_scheme
c0
challenge
c0:1346227200:656:60:xxxxxx:xxxxxxxxxxxxxx
expire_time
1346227916
server_time
1346227856
success
OK
```



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Socat instance one:

```
spencersr@bigboote:~$ sudo socat -vvv \
OPENSSL-LISTEN:443,verify=0,fork,
key=www.livejournal.com-key.pem,certificate=
www.livejournal.com-key.pem,cafile=Yoyodyne-
cacert.pem \
TCP4:10.1.0.1:8080,fork
```

Socat instance two:

```
spencersr@bigboote:~$ sudo socat -vvv \
TCP-LISTEN:8080,fork \
OPENSSL:208.93.0.128:443,verify=0,fork
```

Load up LogJam and the socat instances will start printing out the stream to the terminal (Listing 2).

Hurray! You should be dancing at this point. But wait, I mentioned using Wireshark before didn't I?

Using Wireshark to capture and view the unencrypted stream.

Now it's time for the easy part. I'm going to assume that you are comfortable capturing packets in Wireshark and focus mainly on the filtering of

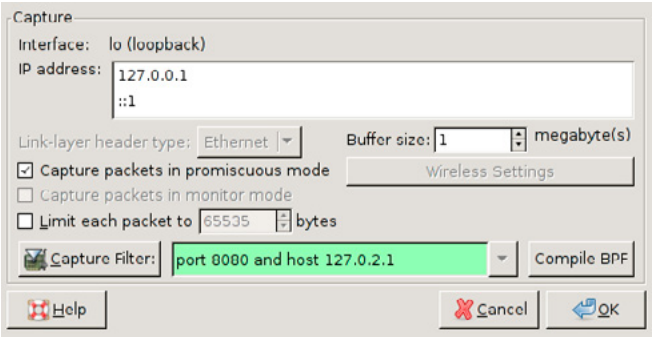


Figure 4. Wireshark lo (loopback) interface capture window with capture filter

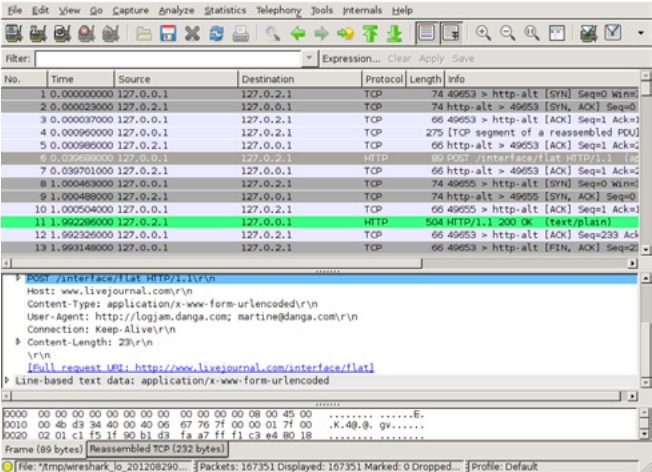


Figure 5. Wireshark with captured unencrypted packets

the capture stream.

Since by default Wireshark captures all traffic we should set up a capture filter that only listens for packets on port 8080 of host 127.0.2.1 (Figure 4).

Once LogJam is run packet will start streaming in while Wireshark is recording (Figure 5).

What now?

This articles is about viewing unencrypted data in an SSL session. Whatever your reverse engineering goal is SSL is less of an obstacle now.

How can SSL be secure then if this method is so simple?

SSL and all of the variations of digests and ciphers contained within it are pretty reliably secure. Some of the major areas this article focused on was the ability to fool a client by having the ability to trust a new certificate.

If you are interested in securing your site or client software against this sort of spying I recommend not using an SSL certificate authority keyring or trust database that is easily modified by the user. Including an SSL server certificate in client software ,encrypted and protected by a hard coded key somewhere in the binary, and requiring it for use on SSL connections using a hardened socket library will dramatically cut down on the looky-loo factor.

Conclusion

Thanks to how simple it is to add certificate authorities to most browsers, mobile devices, and custom client software it's a trivial matter to pull back the curtain on SSL encrypted streams with the right tools.

Remember to thank your open source hacker friends.

SHANE R. SPENCER



Shane R. Spencer is based out of Anchorage Alaska and has over 10 years of system administration and programming experience. Many of his projects are Python based and interface with external services that provide no usable API and communicate over HTTPS only.

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jscribler

protect your code

Modern websites, which use Web 2.0 and AJAX, often generate HTML and JavaScript code on the fly. This means that standard static code analyzers cannot fully scan the source code and locate client-side JavaScript issues, since the source code itself does not yet include the entire HTML and JavaScript code.

We used a sample group of 675 websites, including all 500 of the Fortune 500 companies, plus 175 handpicked websites including IT security companies, web application security companies, social networking sites and other popular websites. *“Each application was tested for two main client-side JavaScript issues: DOM-based Cross-site scripting, and open redirects, a vulnerability which allows a malicious attacker to force the victim’s browser to automatically redirect to a site he/she owns, and which can be used for Phishing purposes. Our research found that of the 675 websites analyzed, 98 (14.5 percent) were infested with DOM-based Cross site scripting and open redirects (Figure 1).¹*

1 <ftp://public.dhe.ibm.com/common/ssi/ecm/en/raw14252usen/RAW14252USEN.PDF>

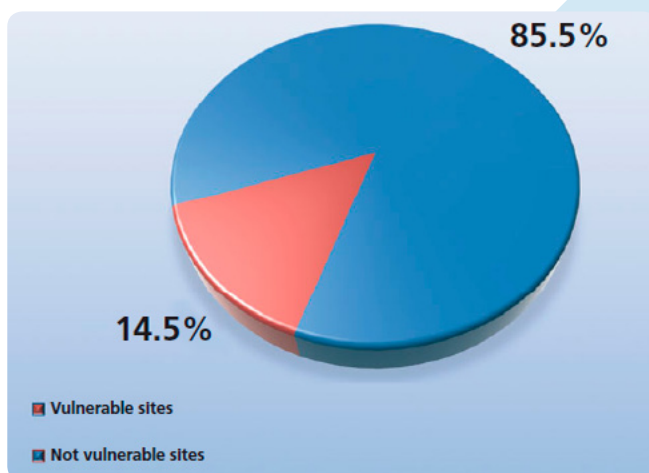


Figure 1. Percentage of sites vulnerable to client-side JavaScript issues

Here, the question how I can protect JavaScript code arises. Web Application has to live with JavaScript and it will never be 100% secure. However, there is a known method to protect your JavaScript: source code obfuscation. There are some tools available on market which provide a degree of obfuscation which gives you a bit comfort that your intellectual property (source code) is protected and that it will not be stolen or reused by anyone else in the market.

JScribler Overview

JScribler is a JavaScript obfuscator that performs all sorts of complex stuff for your code; it transforms your code into a human-incomprehen-

Application Modes

Select one of the available application modes:

- ☐ Starter Mode ?
- ☐ Mobile Compatibility Mode ?
- ☐ HTML5 Compatibility Mode ?

Figure 2. Shows the application mode of JScribler

Optimization	Protection	Other options
<input type="checkbox"/> Rename local ?	<input type="checkbox"/> Member enumeration ?	<input type="checkbox"/> Name prefix ?
<input type="checkbox"/> Rename all ?	<input type="checkbox"/> Literal hooking ?	<input type="checkbox"/> Exceptions list ?
<input type="checkbox"/> Whitespace removal ?	<input type="checkbox"/> Deadcode injection ?	
<input type="checkbox"/> Literal Duplicates ?	<input type="checkbox"/> String splitting ?	
<input type="checkbox"/> Dictionary compression ?	<input type="checkbox"/> Function reordering ?	
	<input type="checkbox"/> Function outlining ?	
	<input type="checkbox"/> Dot notation ?	
	<input type="checkbox"/> Domain lock ?	
	<input type="checkbox"/> Expiration date ?	

Figure 3. Shows functionality you can use to achieve transformation from protection point of view

sible form, installs all sorts of protection mechanisms and optimizes the code. **Huh – how about the functionality of your code? Yeah – it transforms and protects while maintaining your code functionality.**

How JScrambler Protects your Code?

I would say if you are looking for a solution to optimize and, at the same time, protect your HTML5, Mobile, Web Game or a standard JavaScript application; then JScrambler is the product you are looking for.

Figure 2 shows the application modes available in JScrambler.

JScrambler is a customizable tool which provides a number of techniques / parameters which you can use in your projects to secure your code. What stands out in JScrambler is its flexibility and its fo-

cus on code protection. That being said, it manages also to be one of the best tools for compressing your code. It provides a wide set of customizable options to achieve different degrees of protection, as you can see in **Figure 3**.

With JScrambler’s source code obfuscation features you can achieve a certain degree of intellectual property protection by hooking literals, splitting strings into smaller pieces and mixing them throughout the code, reordering function calls, or by injecting dead code to misguide static code reviews. It also provides features to enforce your licence agreement by allowing you to lock the code to a domain list, and/or to make the code expire on certain date after which your customer will not be able to execute it. **Figure 4 – Domain Lock Example.**

On top of protection, it has as unique feature a proper validation of the code prior to the application of the source code transformations, by detecting parsing errors just like a normal compiler does. It fully supports the latest JavaScript standard EcmaScript-262 v5.1. **Figure 5** shows an overview of your projects and if parsing errors were detected. This can be helpful to the user as it provides some guarantees that the script is functional before transformation.

Domain lock

Description

Lock down a JavaScript so it only works for a list of domains you specify. Good for demos and to enforce license agreements.

Input example

```
// only mywebsite.com is allowed
mywebsite.com

// only mywebsite.com and www.mywebsite.com
are allowed
mywebsite.com;www.mywebsite.com;

// mywebsite.com and all its sub-domains are
allowed
*.mywebsite.com
```

Figure 4. Domain Lock Example

HTML5 obfuscation – The only one of its kind

The HTML5 obfuscation feature of JScrambler is right now the only one available on the market.

You can use JScrambler to hide known calls to the browser DOM objects, or HTML5-specific elements like Canvas. **Figures 6 and 7** show an obfuscated HTML5 Canvas example. You can find the code available at <http://webfensive.com/canvas/>.

Display	5	projects	Wait please...			Filter:	
Project ID	JS	HTML	Upload at	Ready at	Status	From	
PRJ00013	1	0	2012-11-28 09:33:48	2012-11-28 09:33:51	Finished (download)	UI	
PRJ00012	1	0	2012-11-28 08:42:07	2012-11-28 08:42:09	Finished (download)	UI	
PRJ00011	1	0	2012-11-27 06:47:36	2012-11-27 06:47:38	Finished (download)	UI	
PR100010	1	0	2012-11-27 06:45:31	2012-11-27 06:45:32	Failed Parsing error [?]	UI	
PRJ00009	1	0	2012-11-25 07:34:22	2012-11-25 07:34:26	Finished (download)	UI	
Displaying 1 to 5 of 12 projects							First Previous 1 2 3 Next Last

Figure 5. Shows a quick view of parsing errors

A canvas moveto example



```
function drawShape(){
    // get the canvas element using the DOM
    var canvas = document.getElementById('tutorial');

    // Make sure we don't execute when canvas isn't supported
    if (canvas.getContext){

        // use getContext to use the canvas for drawing
        var ctx = canvas.getContext('2d');

        // Draw shapes
        ctx.beginPath();
        ctx.arc(75,75,50,0,Math.PI*2,true); // Outer circle
        ctx.moveTo(110,75);
        ctx.arc(75,75,35,0,Math.PI,false);    // Mouth
        ctx.moveTo(65,65);
        ctx.arc(60,65,5,0,Math.PI*2,true);    // Left eye
        ctx.moveTo(95,65);
        ctx.arc(90,65,5,0,Math.PI*2,true);    // Right eye
        ctx.stroke();

    } else {
        alert('You need Safari or Firefox 1.5+ to see this demo.');
```



Figure 6. *Before Obfuscation*

[illegible]

Figure 7. After Obfuscation

There's also the possibility of adding an exclusion attribute to script tags to make JScrambler ignore code which you don't want it to touch.

Example: `<script src="foo.js" jscrambler="ignore"></script>`

By applying the aforementioned techniques, you can randomly change the control flow and structure of your JavaScript source code and, at the same time, maintain its functionality.

Conclusion

It is impressively easy and painless to use JScrambler to protect your JavaScript code. JavaScript

has been gaining a lot of attention as it is used in different types of applications such as Mobile, HTML5 Canvas and Web Gaming. JScrambler already presents packages tailored to protect those types of applications and it does a good job.



jscrambler
protect your code

RAHEEL AHMAD

Raheel Ahmad, CISSP, is an Information Security Consultant with around 10 years of experience in Information security and forensics.



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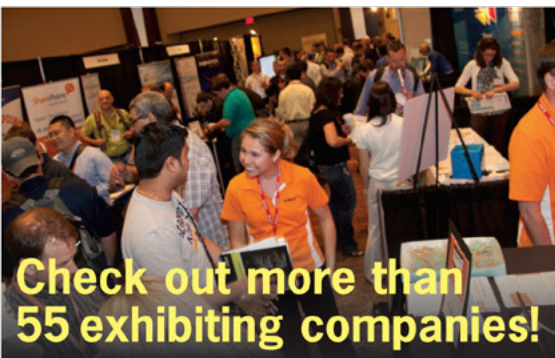


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